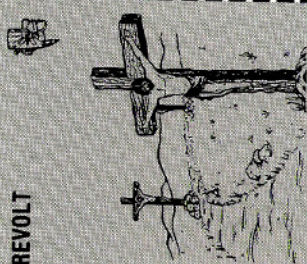


REVOLT
SICILIAN SLAVE REVOLT
135-132 BC
4/0

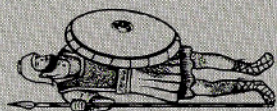
If Sicily is not yet a Province, treat as Drought Event; otherwise: - 20 per Turn to State Treasury, Eliminate Sicilian Grain Concession. If Revolt; Drought exists till defeated. Strength $\times 3$: 3 related Revolts Strength $\times 2$: 2 related Revolts [Attacks: Sicily] **\$15**



REVOLT

D17

REVOLT



D6

REVOLT
SPANISH REVOLTS*
CELTIBERIA/LUSITANIA
154-139 BC
6/2

- 20 per Turn to State Treasury if Active.
*If Spain is not yet a Province, treat as Inactive until it is.

[Attacks: Nearer & Further Spain]

\$11,16

WAR



D10

WAR
GERMANIC MIGRATIONS
CIMBRI/TEUTONS
111-102 BC
15/0

Regardless of result, immediately Create Province of Narbonese Gaul.

[Attacks: Cisalpine Gaul, Illyricum & Transalpine Gaul]



15 T.

\$11

WAR



D18

10 T.



WAR
CILICIAN PIRATES*
104-101 BC
3/2/8@

*Inactive until attacked or matched.
- 20 per Turn to State Treasury if Active.

Creates or worsens Drought Conditions; +1 to Unrest/ Turn even if Inactive.

Strength $\times 2$: 2 related Wars @ Naval battle must be won first.

Victory creates Cilicia-Cyprus [Attacks: Sardinia-Corsica, Bithynia]

\$15

WAR



D5

WAR
4th MACEDONIAN WAR
149-148 BC
5/1

- 20 per Turn to State Treasury. Victory creates Province of Greece. Strength $\times 4$: 4 related Wars Strength $\times 3$: 3 related Wars Strength $\times 2$: 2 related Wars [Attacks: Illyricum]



30 T.

\$17

WAR



D14

WAR
JUGURTHINE WAR
111-105 BC
8/2

[Attacks: Africa]



25 T.

\$13

WAR



D7

WAR
3rd PUNIC WAR
149-146 BC
7/1

- 20 per Turn to State Treasury. Victory creates Africa. Strength $\times 3$: 3 related Wars Strength $\times 2$: 2 related Wars



20 T.

\$15

WAR



D8

REVOLT
3rd MACEDONIAN WAR
171-167 BC
8/5

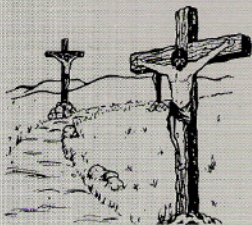
- 20 per Turn to State Treasury. Revolt if Greece is Province. Strength $\times 4$: 4 related Wars Strength $\times 3$: 3 related Wars Strength $\times 2$: 2 related Wars [Attacks: Illyricum, Greece]



35 T.

\$14

REVOLT



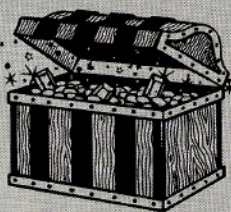
D7

SICILIAN SLAVE REVOLT
104-101 BC
7/1

If Sicily is not yet a Province,
treat as Drought Event; otherwise:
— 20 per Turn to State Treasury.
Destroy Sicilian Grain
Concession. If Revolt: Drought
applies till defeated.
Strength $\times 2$: 2 related Revolts
Strength $\times 3$: 3 related Revolts
[Attacks Sicily]

S15

EVENT



EVENT

EVENT

PERGAMENE BEQUEST
133 BC

Revenue Phase:
State gains 50 Talents.
Requires:
Sending Field Consul with
3 Legions and 3 Fleets.
Rebel Consul may keep Bequest.
Creates Province of Asia.
Discard only after collection.

EVENT

REVOLT



D14

NUMANTINE WAR*
143-133 BC
8/2

— 20 per Turn to State Treasury
if Active.
*If Nearer Spain is not yet a
Province, treat as Inactive until it is.

[Attacks: Nearer Spain]

S11,18

LEADER



D15

LEADER

VIRIATHUS
?-139 BC
Spanish Revolts
+5

Increases Strength of
Spanish Revolts.
Eliminated when both Sertorian
and Spanish Revolts are
defeated, or
If not at War, remove on die roll
of 5 or 6 at end of Forum Phase.

S12